

FEE 231: Computer Science III

Data Structures and Algorithms

Introduction

- Data Structures and Algorithms
- Prerequisite: FEE 131 and FEE 132
 - Knowledge of a high-level programming language: C/C++
- **Review and strengthen your programming:** tutorials, etc.
 - Reference text, Chapter 1 & 2
 - Algorithms are language-independent
 - Implementation requires knowledge of a language

Introduction

- Theory Classes (2 hours/week)
- Lab work (2 hours/week)
- Online Content:
 - E-Learning platform (<https://learning.uonbi.ac.ke>)
 - Course name: FEE231; enrollment key: FEE2312018)
 - Sharif Judge
- Assessment:
 - Quizzes & Exercises (theory and programming) [20%]
 - Do your own work!!
 - Struggle until you get it right!!
 - CAT(s) [10%]
 - Exam [70%]

Course Objectives

- At the end of the course the student should be able to **develop and code complex data structures** required for a variety of electronic and data management systems e.g., memory management, graphic drivers, computer-aided design (CAD), data base systems, etc.
- The student will be expected to learn advanced programming techniques required for implementation of **dynamic data structure algorithms** using a structured high-level programming language.

Introduction

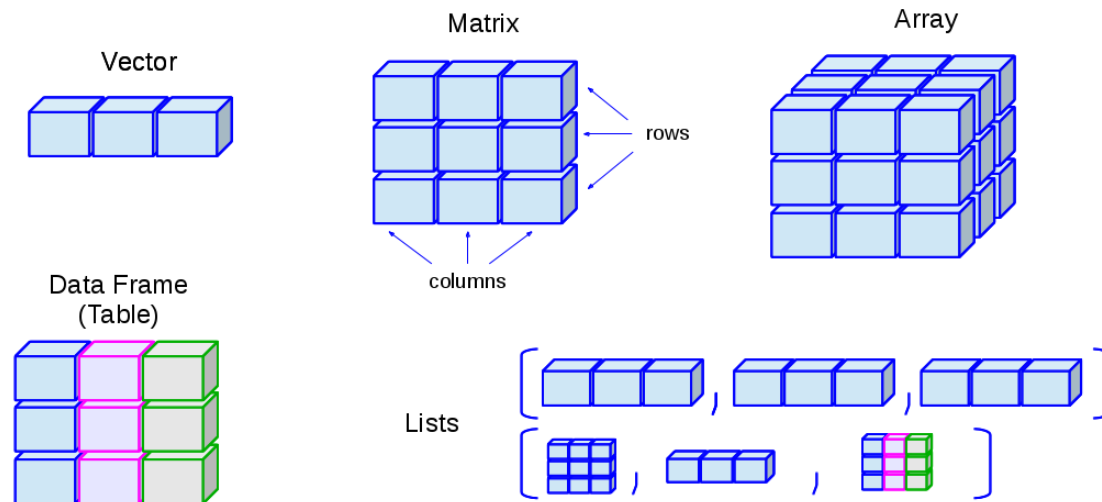
- **Course Outline: get it from the eLearning Portal**
- **Reference Text**
 - Michael Goodrich et al, *“Data Structures and Algorithms in C++”*

Algorithm

- Informally, an algorithm is any well-defined **computational procedure** that takes some value, or set of values, as **input** and produces some value, or set of values, as **output**.
- An algorithm is thus a **finite** sequence of computational steps that transform the input into the output
 - An algorithm can be specified in English, as a computer program, or even as a hardware design.
 - Must provide a precise description of the computational procedure to be followed

Data Structures

- A ***data structure*** is a way to store and organize data in order to facilitate access and modifications.
- No single data structure works well for all purposes, and so it is important to know the strengths and limitations of several of them.



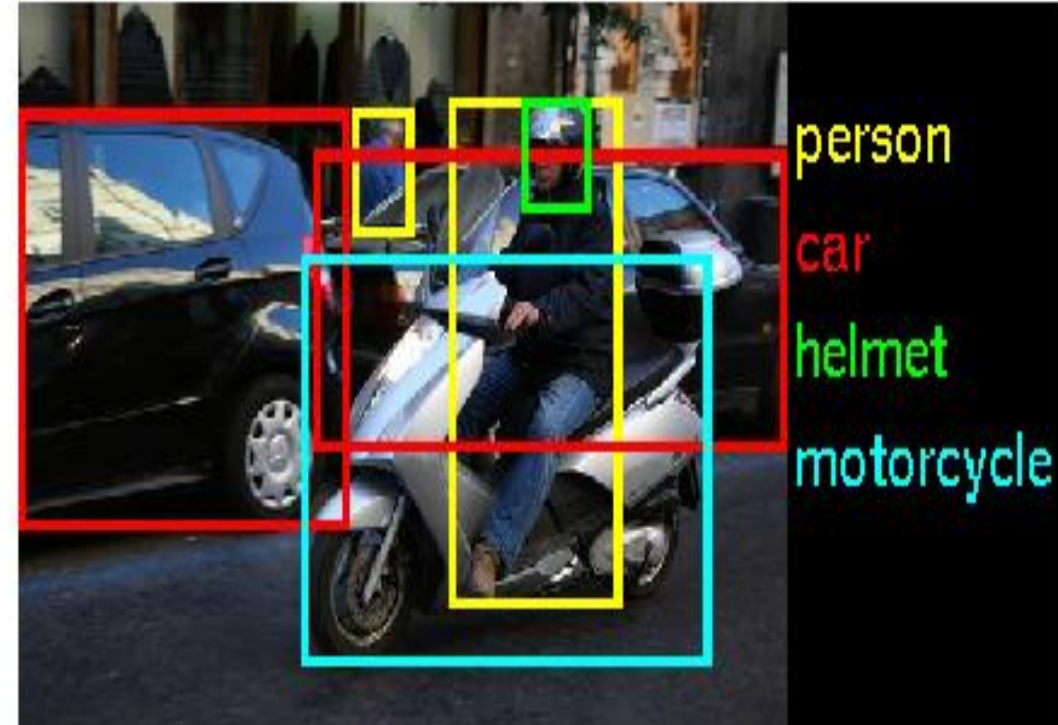
Applications of Algorithms & Data Structures

- Google:
 - Page Rank => searching
 - Google Maps: shortest path, etc
- Machine Learning and Artificial Intelligence
 - Deep learning: Google, Amazon, Facebook, ...
 - Amazing products to their users
 - Google bought DeepMind in 2014
 - Self-driving cars, Face Recognition, Speech and Language Processing
 - Chess games, GO: AlphaGo vs Fan-Hui (5:0); vs Lee Sedol (4:1)
 - IBM's Watson: recently used in Wimbledon, among others
 - Has been compared to the **Industrial Revolution**
 - **Andrew Ng: AI is the new electricity!**



Applications of Algorithms & Data Structures

- Convolutional Neural Networks
 - ImageNet Classification Challenge:
 - 72% in 2010 (Humans 95%)
 - 85% in 2012
 - (Geof Hinton, Deep Learning)
 - 96% in 2015
- Applications in Computer Vision
 - Object detection and classification
 - Image Captioning
 - Visual Question Answering
 - Paragraph Generation



Applications of Algorithms & Data Structures

- Smart Systems and Automation
 - Building Management Systems (BMS)
 - Smart Homes
 - In Agriculture
 - In Manufacturing



- Most applications have algorithmic content, explicitly or implicitly

Data Structures and Algorithms

- They necessarily come up when dealing with programs to solve problems
- There is a need for good data structures and good algorithms
- Measure of goodness of algorithms:
 - **Efficiency**
 - **Correctness**
- Dealing with big data sets?
- Need for algorithms that not only SOLVE problems but also solve them in the BEST way.

Data Structures and Algorithms

- Computers may be fast, but they are not infinitely fast
- Memory may be inexpensive, but it is not free.
- Computing time and space in memory are bounded resources
- Algorithm knowledge: design better solutions